

## EDUCATION

Industrial Design • University of Illinois, Urbana-Champaign • GPA: 3.6  
Interior Design Program • Accademia Italiana; Florence, Italy

Grad May '10  
Spring 2009

## EMPLOYMENT

Senior Industrial Designer

08/2014 - Present

OnQ Solutions • Hayward, CA

- Lead the industrial design of retail displaywork for Fortune 500 brands and store clientele
- Work alongside executives in guiding artistic vision of concepts and presentations for clients
- Guides a team of engineers to maintain concept design integrity through manufacturing

Senior Production Artist

04/2013 - 08/2014

Blackhawk Network • Pleasanton, CA

- Communicated directly with Fortune 500 clients to design custom retail fixtures and installations
- Worked, and traveled, alongside sales team, while creating 3D interior renders and presentations
- Guided manufacturing, material preference and fixture specifications
- Managed the exchange of information and resources between the marketing and fixture design teams

Contract Interior Design Assistant

10/2012 - 04/2013

Because We Can • Oakland, CA

- Supported design/manufacturing of interior decor elements for workplace and commercial spaces; including interior architectural renderings, crafting prototypes and installing designs

Designer

10/2010 - 04/2013

Bish Creative Display • Lake Zurich, IL

- Effectively interpreted and created artistic vision for client's needs and branding, while bringing to market beautiful and effective retail/promotional displays for Fortune 500 accounts
- Owned entire creative and functional process of product development including rendering, prototyping, graphics, material preference, and manufacturing process selection

## SKILLS

- |                        |                               |                                   |
|------------------------|-------------------------------|-----------------------------------|
| - Adobe Creative Suite | - V-Ray, Mental Ray, Octane + | - Physical Prototype Production   |
| - Autodesk 3ds Max     | Keyshot Render Engines        | - Manufacture Process Selection   |
| - Solidworks           | - Working Knowledge of        | - Color, Finish and Materials Dev |
| - Sketchbook Pro       | HTML, JavaScript + CSS        | - Creation of Technical Specs     |

## HONORS

Multiple Awarded Medals in the POPAI Design Awards

2012 - 2014

- 3 Medals in Permanent Display Competition: Gold (2014), Silver (2013), Bronze (2012)

Guest Presenter on Accessibility Design at the Smithsonian in Washington D.C.

2012

Grand Prize Winner • International Collegiate Inventors Competition

2009

- \$25k prize for the "Drop Point" project; First ever undergraduate to win

Guest Speaker on Inventions at MIT / Boston Museum of Science

2008

Two-Time Finalist for \$30k Lemelson-Illinois Student Prize

2008 + 2010

## ACTIVITIES

Industrial Designers Society of America

2007 - Present

Avid Hackerspace Maker and Collaborator (furniture + technology focus)

2012 - Present

MIT's EurekaFest Design Competition • Special Guest + Team Coach

2008 + 2010